FLAMERS

PYROCASTER

M	T	SV	W	LD	OC	
9"	4	7+	3	7+	1	4+

FLAMER

M	T	SV	W	LD	OC	
9"	4	7+	3	7+	1	4+

AUFSTELLUNG

1x Pyrocaster - Equipped with: Flamer mouths, Flickering flames (32mm)
2-5x Flamer - Equipped with: Flamer mouths, Flickering flames (32mm)

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Flickering flames IGNORES COVER, PSYCHIC, TORRENT	12"	D6	N/A	4	-1	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Flamer mouths	Melee	3	4+	4	0	1

ABILITIES

RULES - Deep Strike

Bounding Leaps
This unit is eligible to shoot in a turn in which it Fell Back.

Daemonic Illusions (Aura)
While a friendly Thousand Sons Psyker unit is within 6" of and visible to this unit, models in that unit have a 4+ invulnerable save against ranged attacks.